

_knowscape mobile

AT MEDIARUIMTE, Brussels

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MediaRuimte [XYZ 01T, brussels] hosts
_knowscape mobile from april 14th to 21st 2005.

GPS 50° 50' 79" / 004° 21' 151"

the scale of **_knowscape mobile** at MEDIARUIMTE, Brussels is set according to the size of the building and its floors: the cubes generated by visited web pages, translated from HTML to VRML, from 2D to 3D, fit into the built space, between floor and ceiling. They pile up to fill the environment with distributed spaces made out of knowledge and information. the result mixes the physical architecture of the gallery with a space mostly populated and generated by bots and webspiders.

through a boolean operation [union], electronic and physical spaces are gathered to create a new kind of architecture: geolocalized and distributed, material and non-material.

electronic devices [desktops, laptops connected to TFT displays, beamers, ...] open 'windows' from the lobby on this re-localized data territory. instead of a 'cave' system, which offers only one point of view, these visual outputs are coordinated to create an unlimited series of localized and connected views: each of them has its own point of view but is linked spatially to the others. the gallery becomes the (multi-)viewer.

<http://knowscape.fabric.ch/mobile/>
[powered by rhizoreality.mu]

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